Joshua Marquez

Flare

(2014)

for solo oboe

duration: 9 minutes

Program Notes:

Flare was composed for Allison Offerman, using her favorite extended techniques as the basis for the material. These techniques are combined with one another and transform into different sounds over the course of the piece. The end result is the expansion and contraction of these sounds with sudden bursts of energy that quickly fade away.

Performance Notes:

The fingerings for the multiphonics are provided above the staff. Multiple fingerings are provided for convenience.

The triangular figure represents the lip pressure. When the widest area of the triangle is shaded, the lip is placed at the tip of the reed. When the middle of the triangle is shaded, the lip is placed just below the heart. When shaded at the smallest part of the triangle, the lip is placed at the string. The figures look as such:

Tip of the reed:

Just below the heart:

At the string:

The oval figure represents the lip pressure. When fully shaded, lip pressure is strong (biting). When half shaded, the lip pressure is medium. When a blank oval is present, lip pressure is weak. The figures look as such:

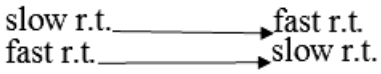
Strong (biting):

Medium:

Weak:

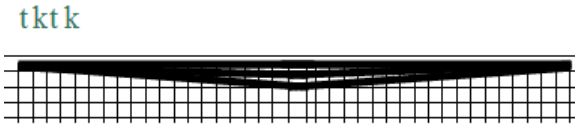
Quarter tone fingerings are provided above the staff.

r.t. rolling tone; using extreme lip pressure to make a beating or rolling quality
-the speed and width of the "rolling tone" will be shown as follows:



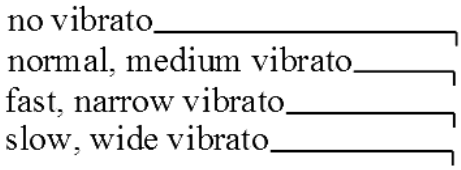
-the arrow indicates a gradual shift from one sound to another

tktk double tonguing; can either be on air (non-pitched) or pitched
-when double tonguing on air, the figure will look as such:



-the maximum amount of "attacks" possible, is desired; the number of "attacks" is irrelevant.

Vibrato indications are as such:



-If no vibrato indiactions are given, use a standard, soloistic vibrato.

A bend in pitch is indicated by:

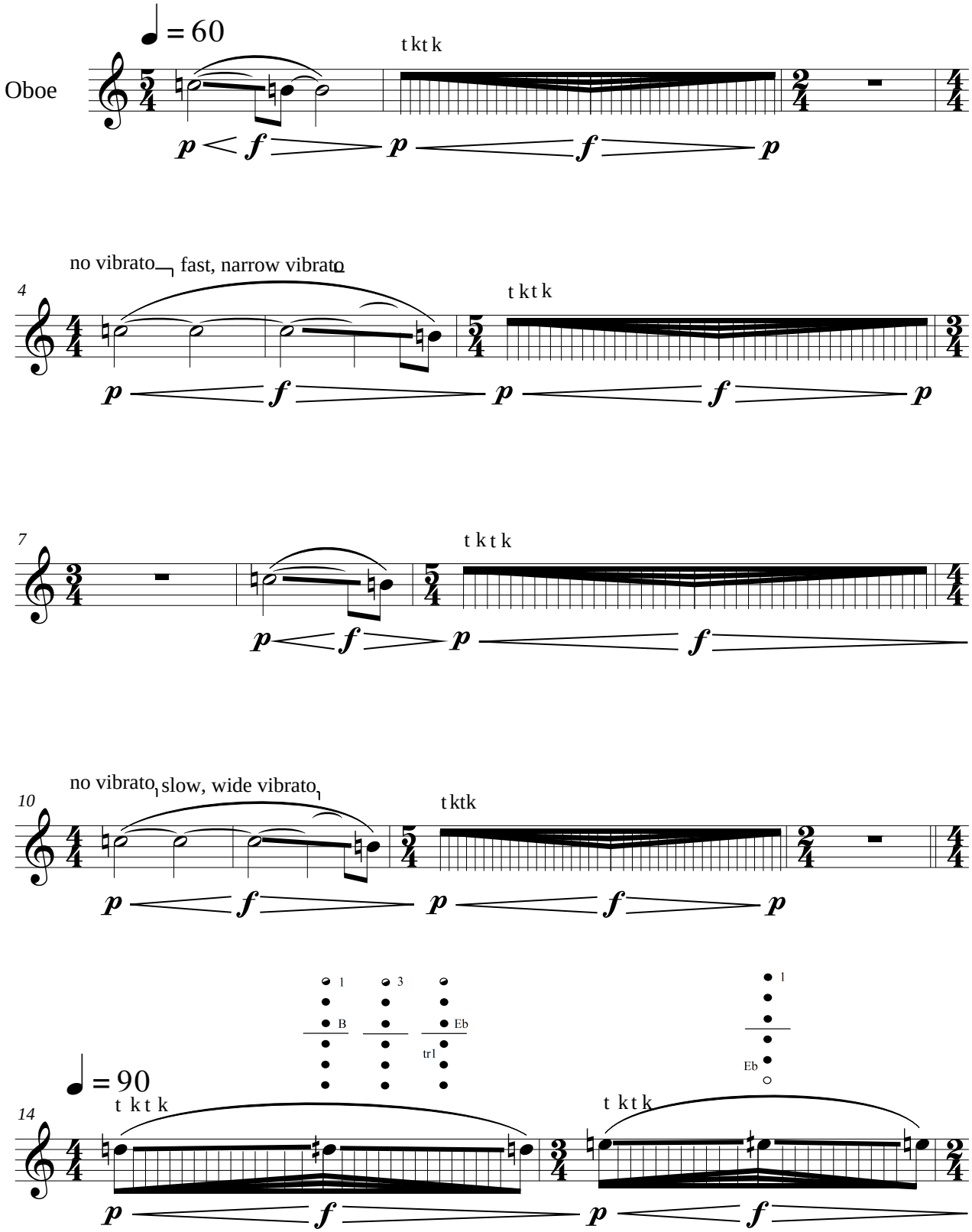
-the bend should be a smooth, even transition between the two indicated pitches over the duration indicated at the beginning of thebend.

Score

for Allison Offerman

Flare

Joshua Marquez



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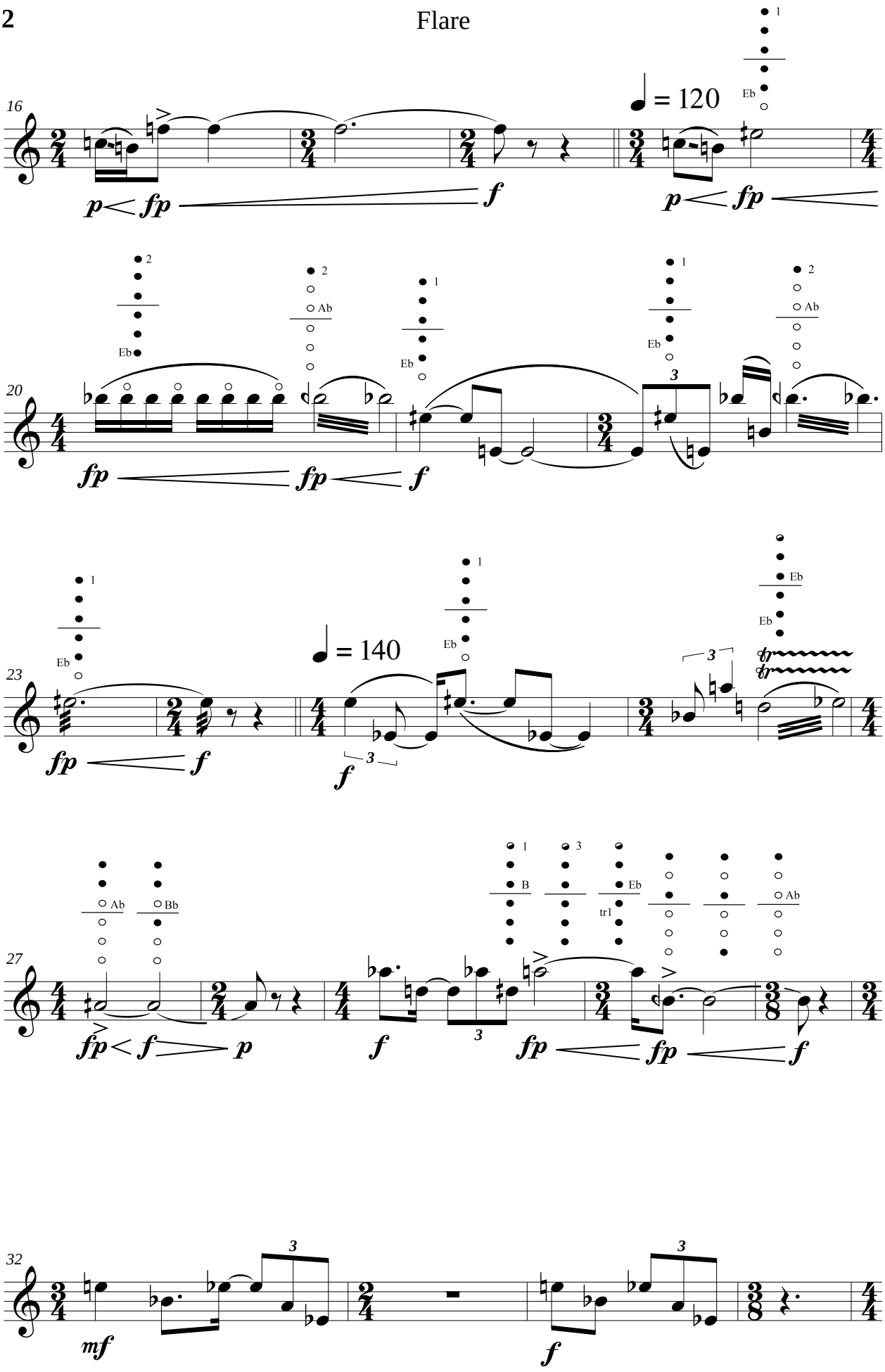
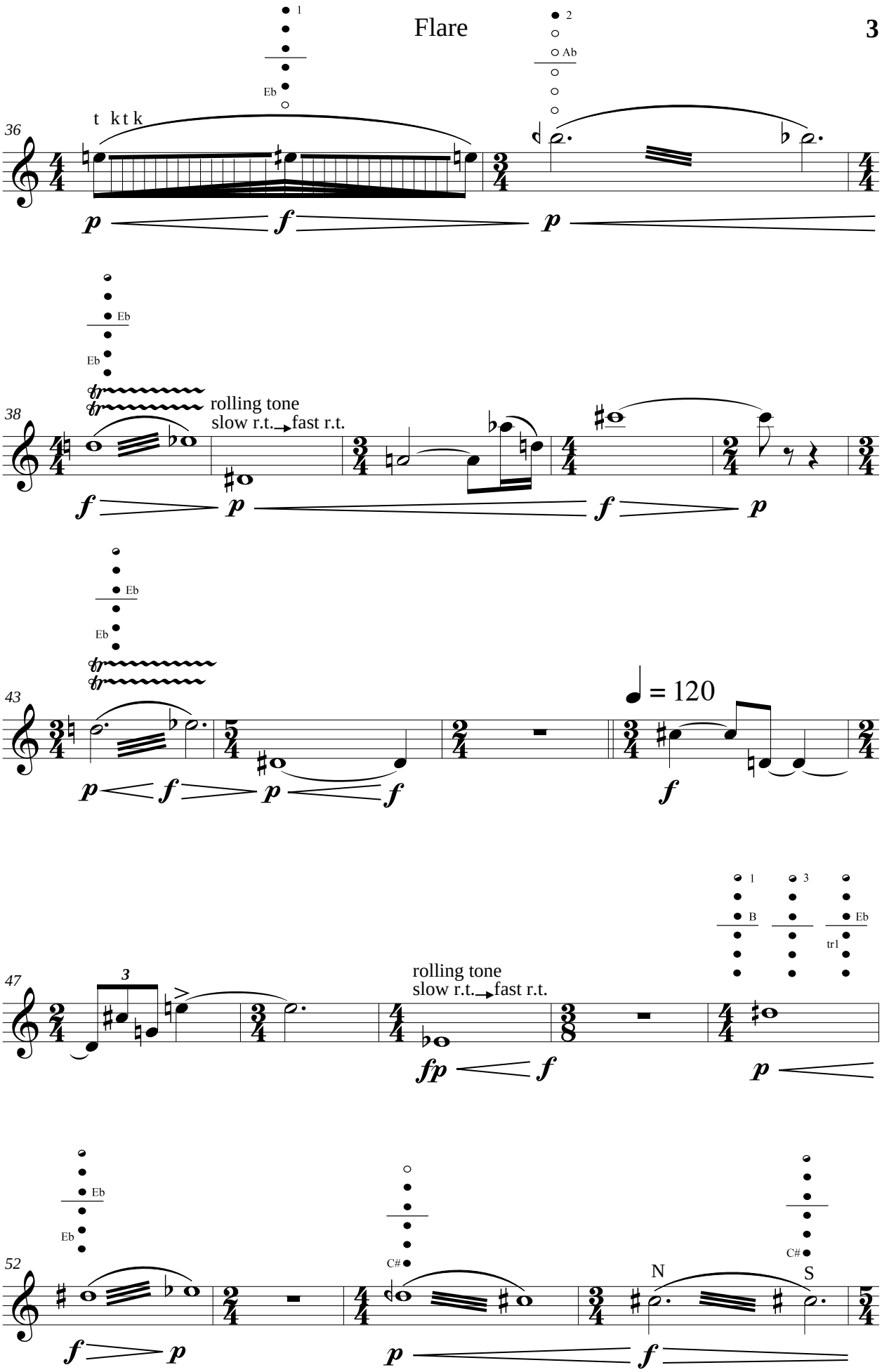
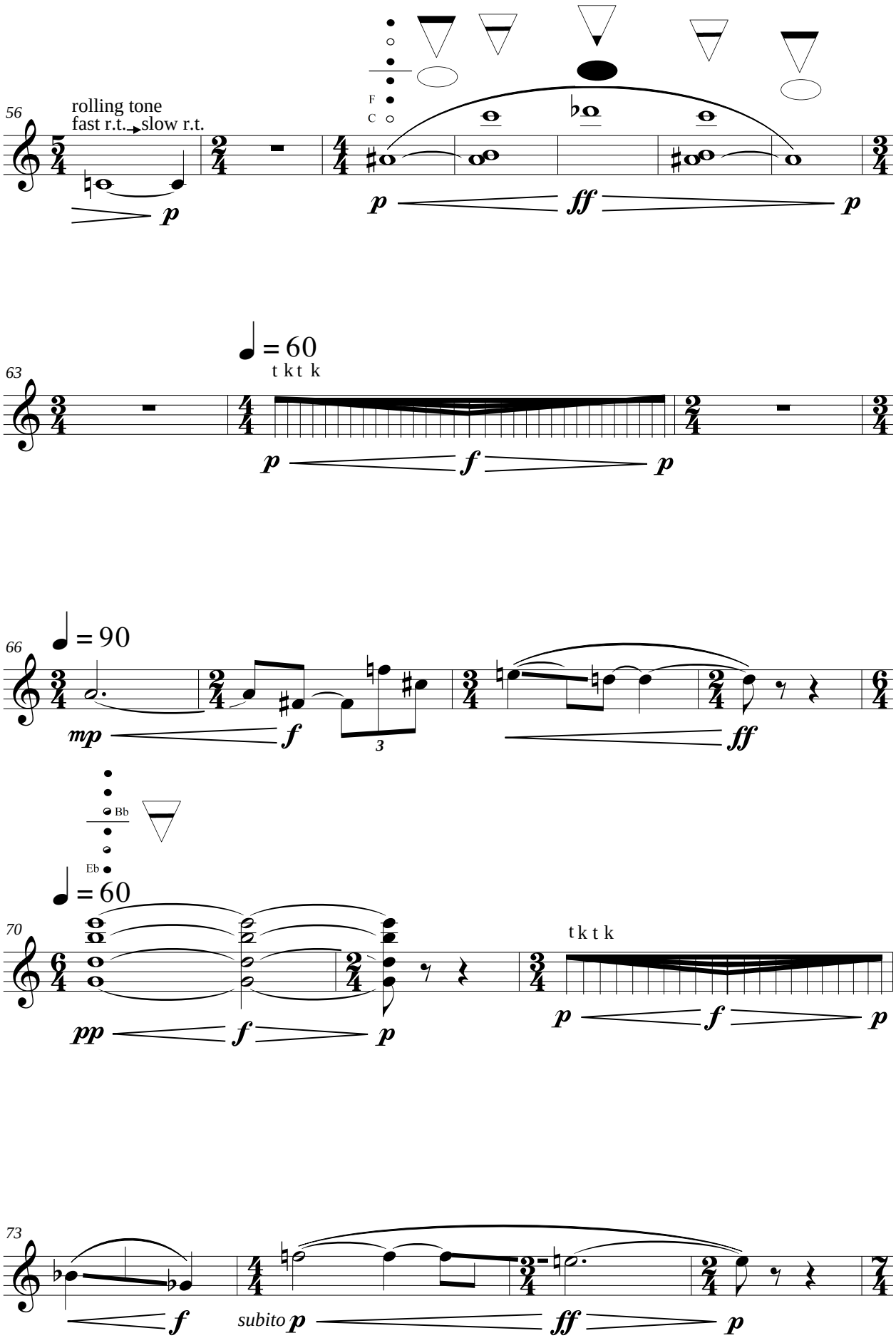
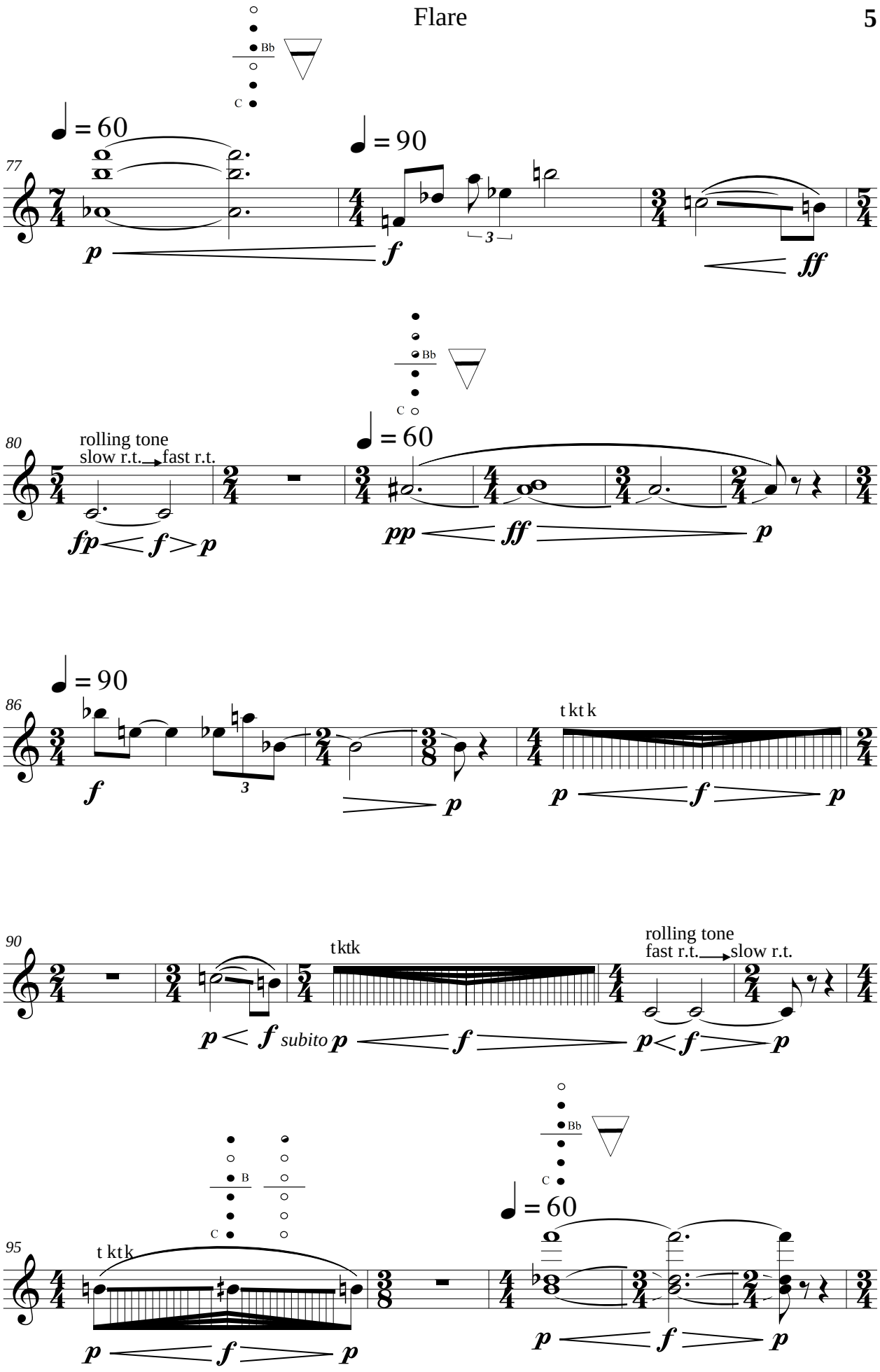
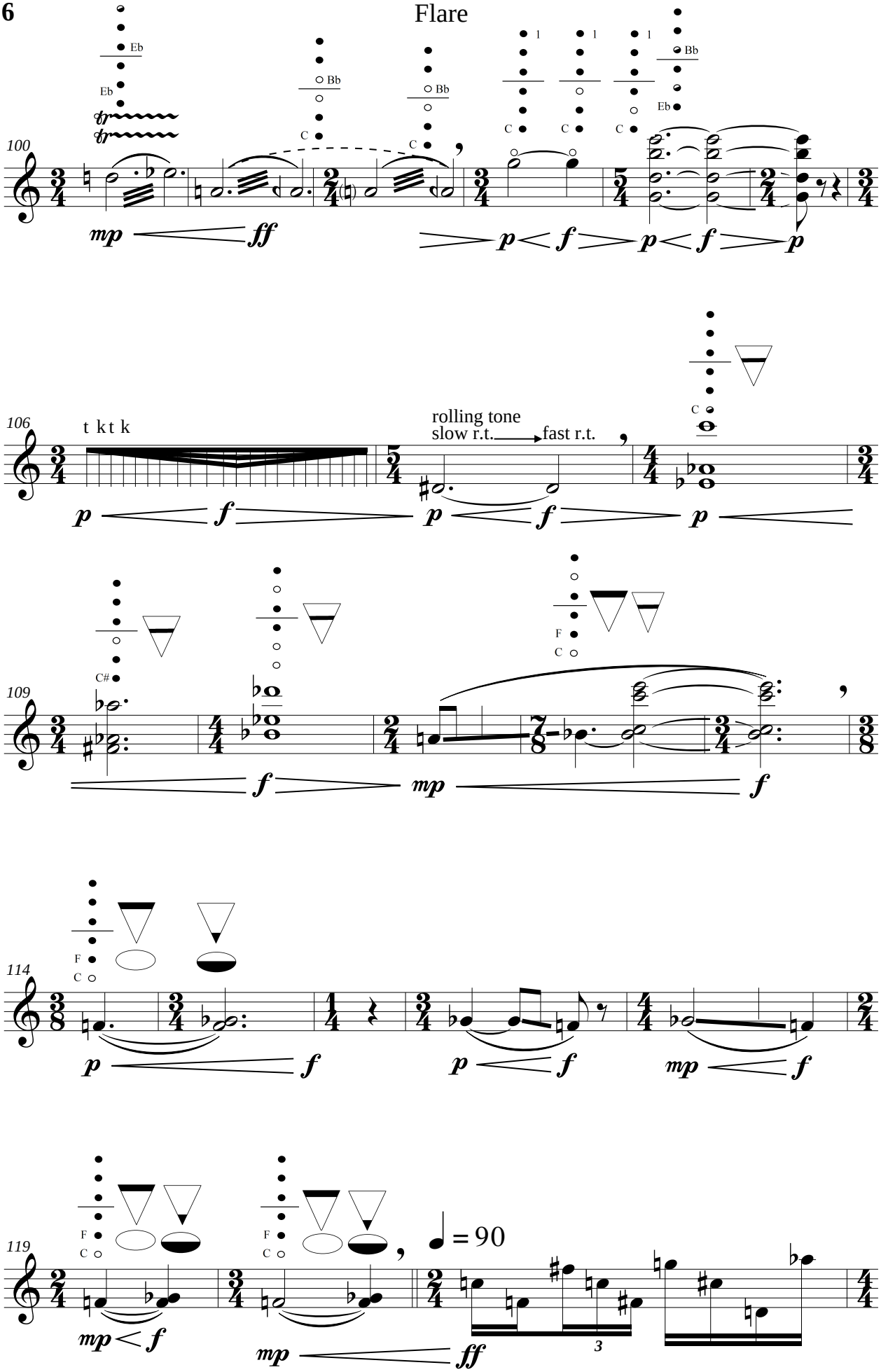

16
= 120
Eb
p fp
f
p fp
20
Eb
Ab
fp
fp
f
3
23
= 140
fp
f
f
3
Eb
27
Ab
Bb
fp f
p
f
B
Eb
tr
fp
fp
f
32
mf
3
f
3

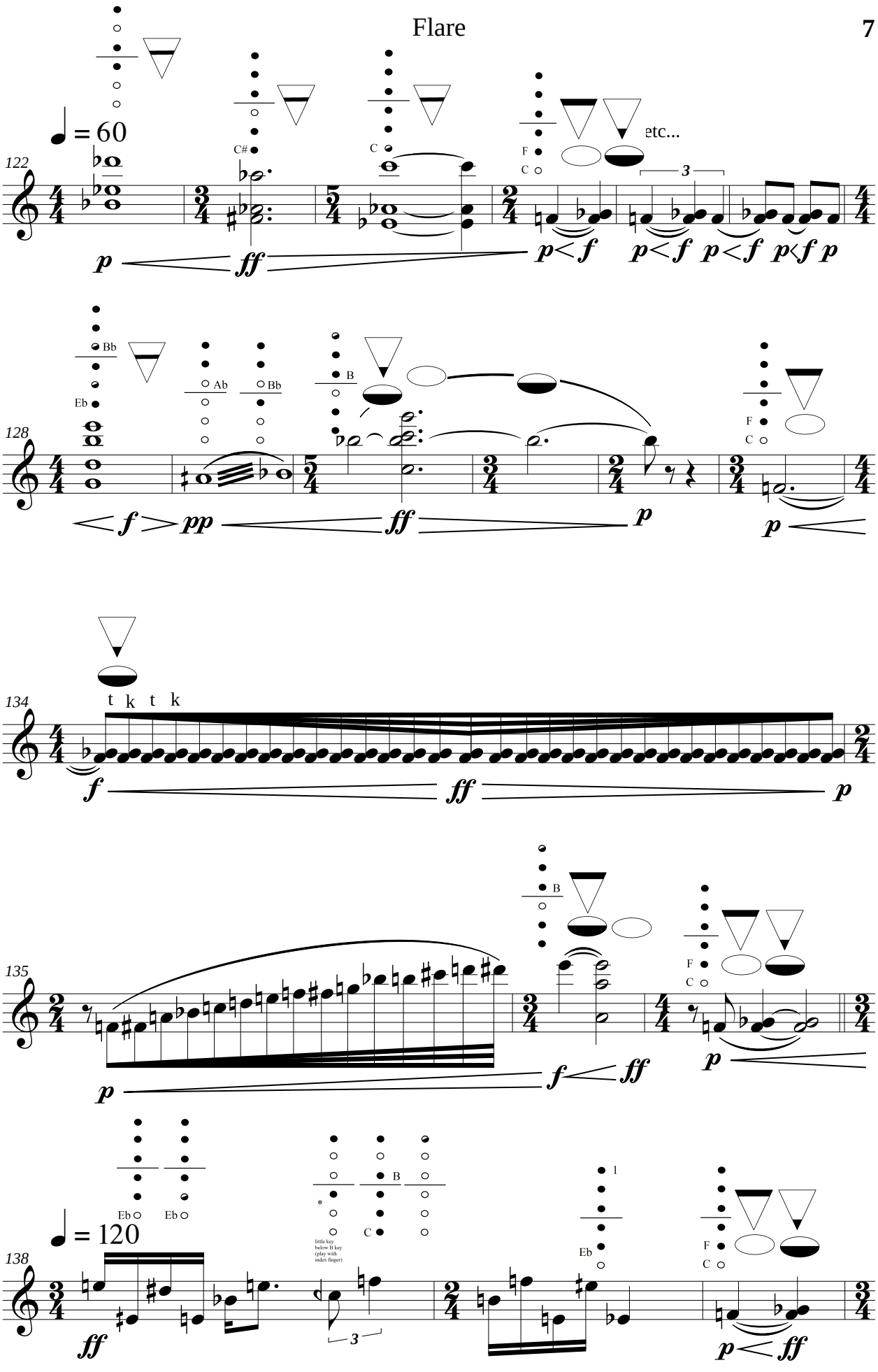

36
t k t k
1
Eb
2
Ab
p
f
p
38
Eb
Eb
rolling tone
slow r.t. fast r.t.
f
p
f
p
43
Eb
Eb
= 120
p
f
p
f
f
47
3
rolling tone
slow r.t. fast r.t.
1
B
3
Eb
trl
fp
f
p
52
Eb
Eb
C#
N
C#
S
f
p
p
f

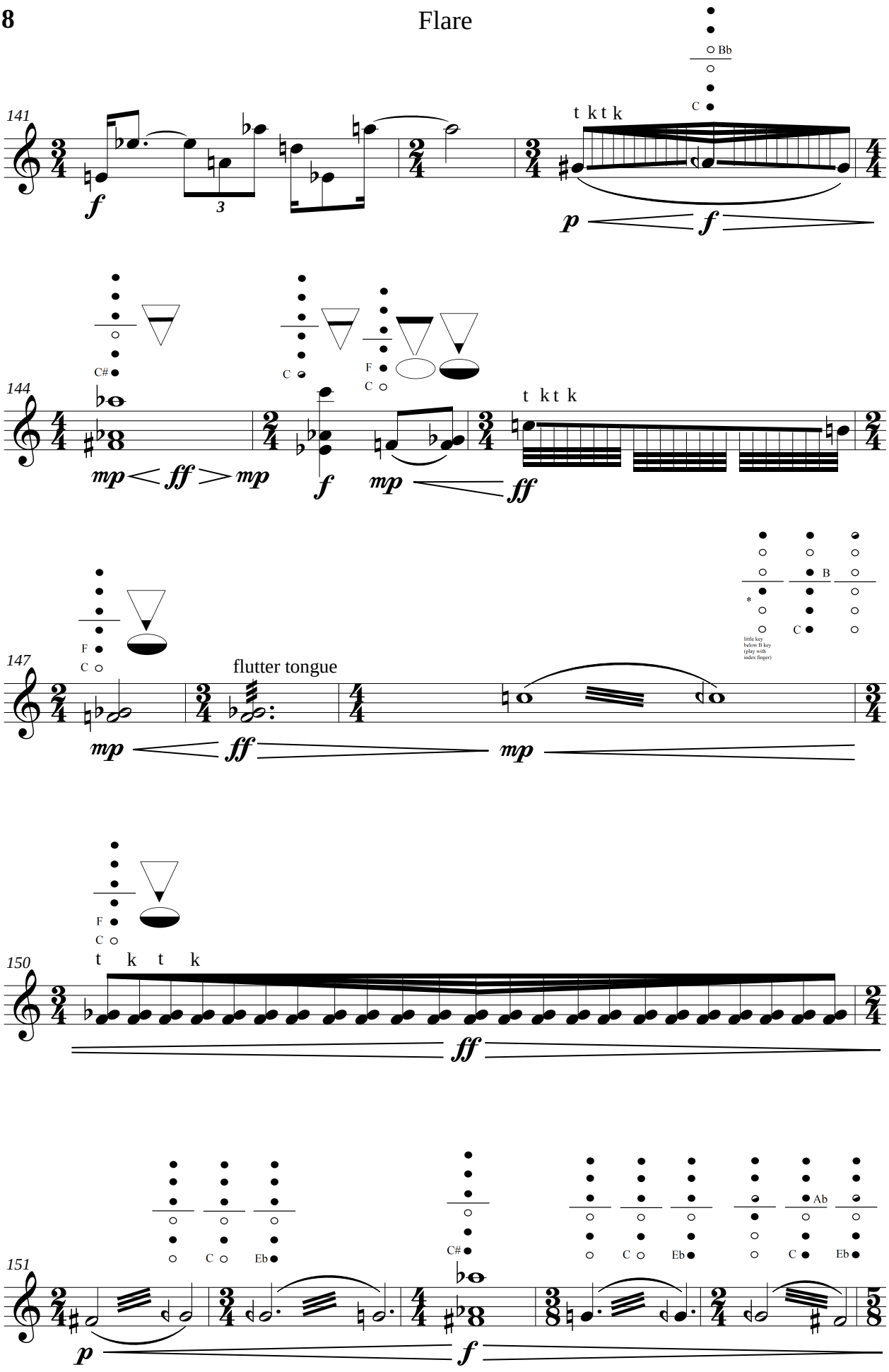
Flare

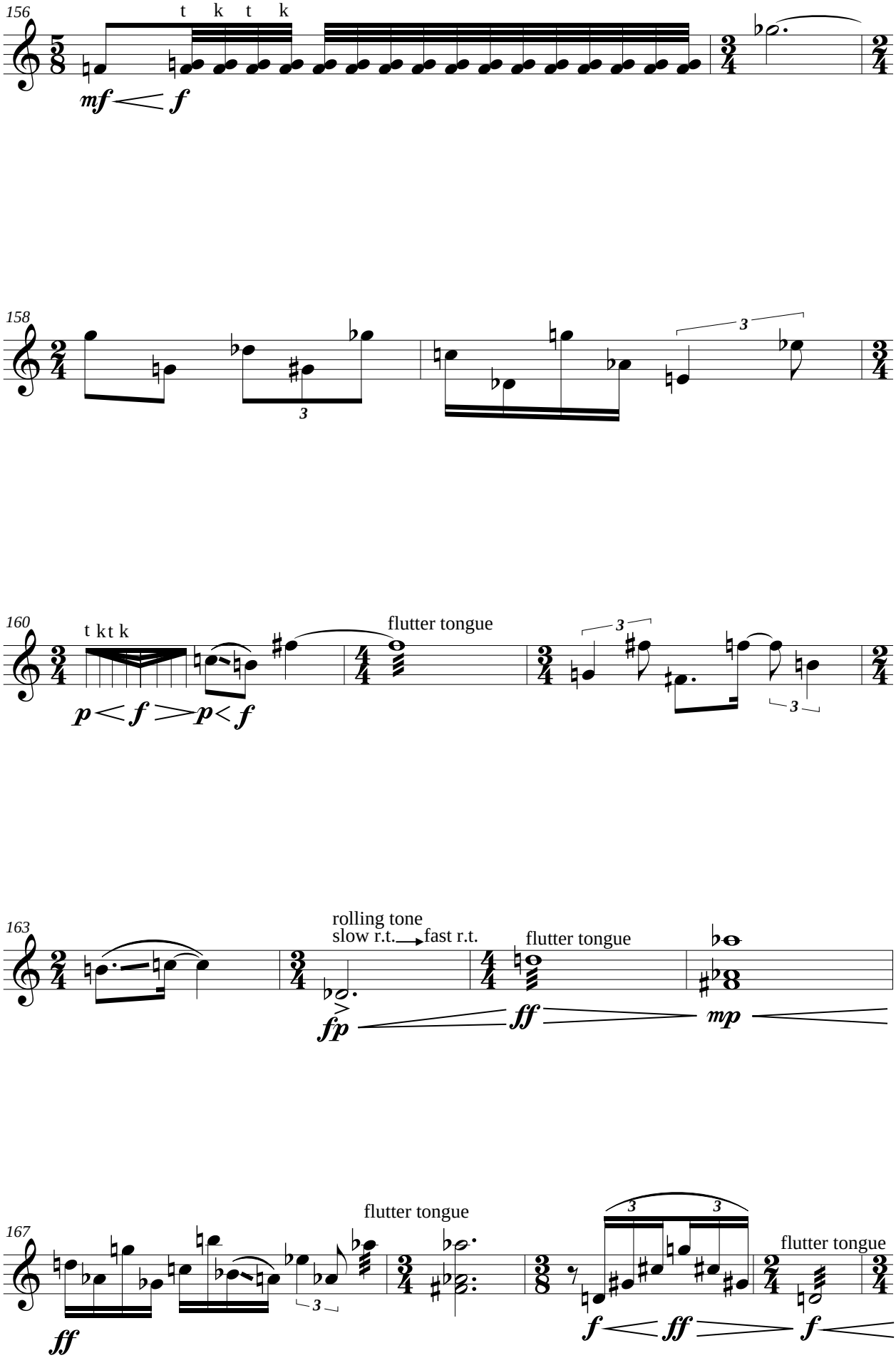

56
rolling tone
fast r.t.→slow r.t.
p
F
C
p
ff
p
63
♩ = 60
t k t k
p
f
p
66
♩ = 90
mp
f
3
ff
Bb
Eb
♩ = 60
70
pp
f
p
t k t k
p
f
p
73
f
subito p
ff
p

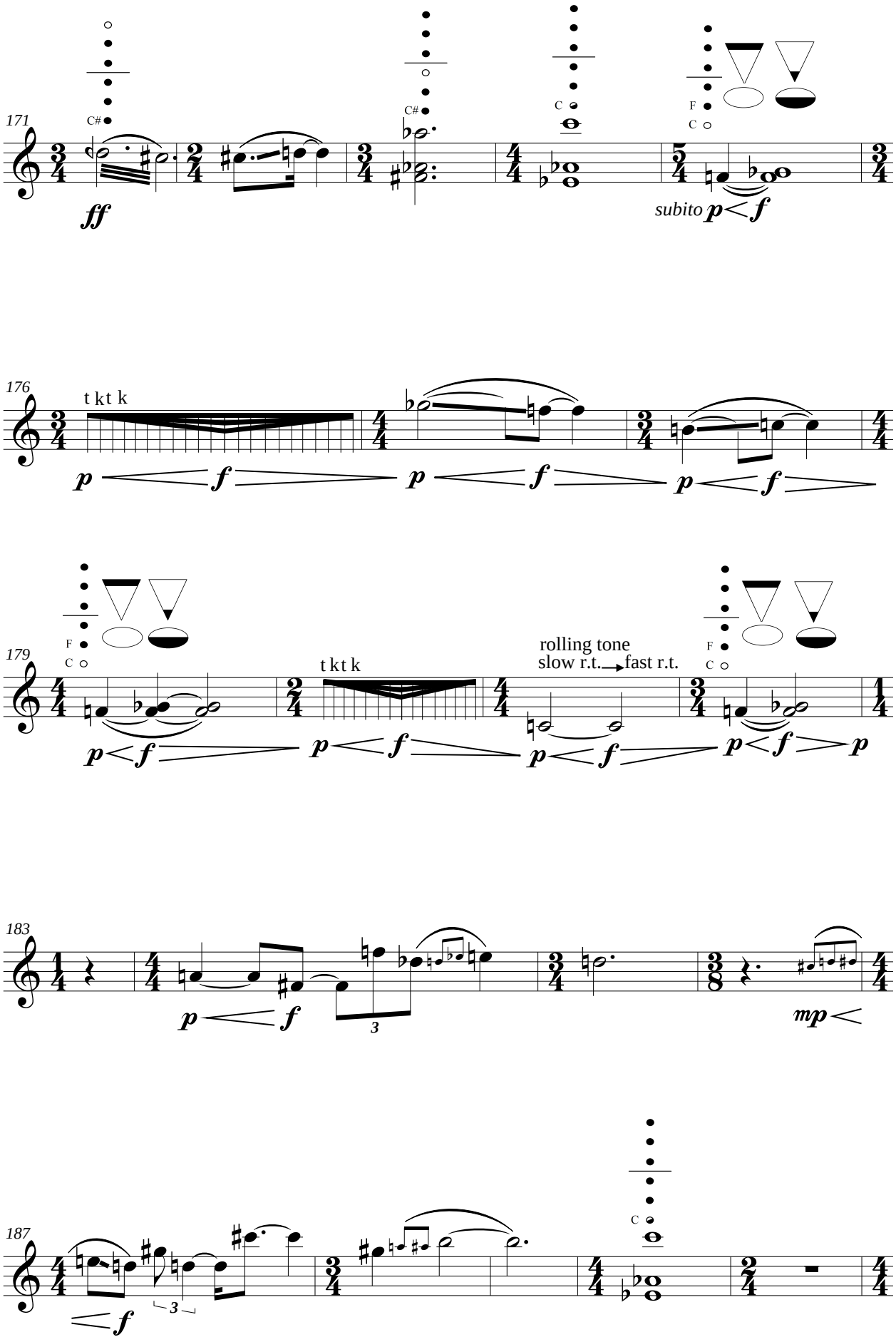

77
Bb
C
♩ = 60
♩ = 90
3
p
f
ff
80
rolling tone
slow r.t. → fast r.t.
Bb
C
♩ = 60
fp < f > p
pp < ff
p
86
♩ = 90
3
f
p
t k t k
p < f > p
90
t k t k
rolling tone
fast r.t. → slow r.t.
p < f subito p < f
p < f > p
95
B
C
t k t k
Bb
C
♩ = 60
p < f > p
p < f > p

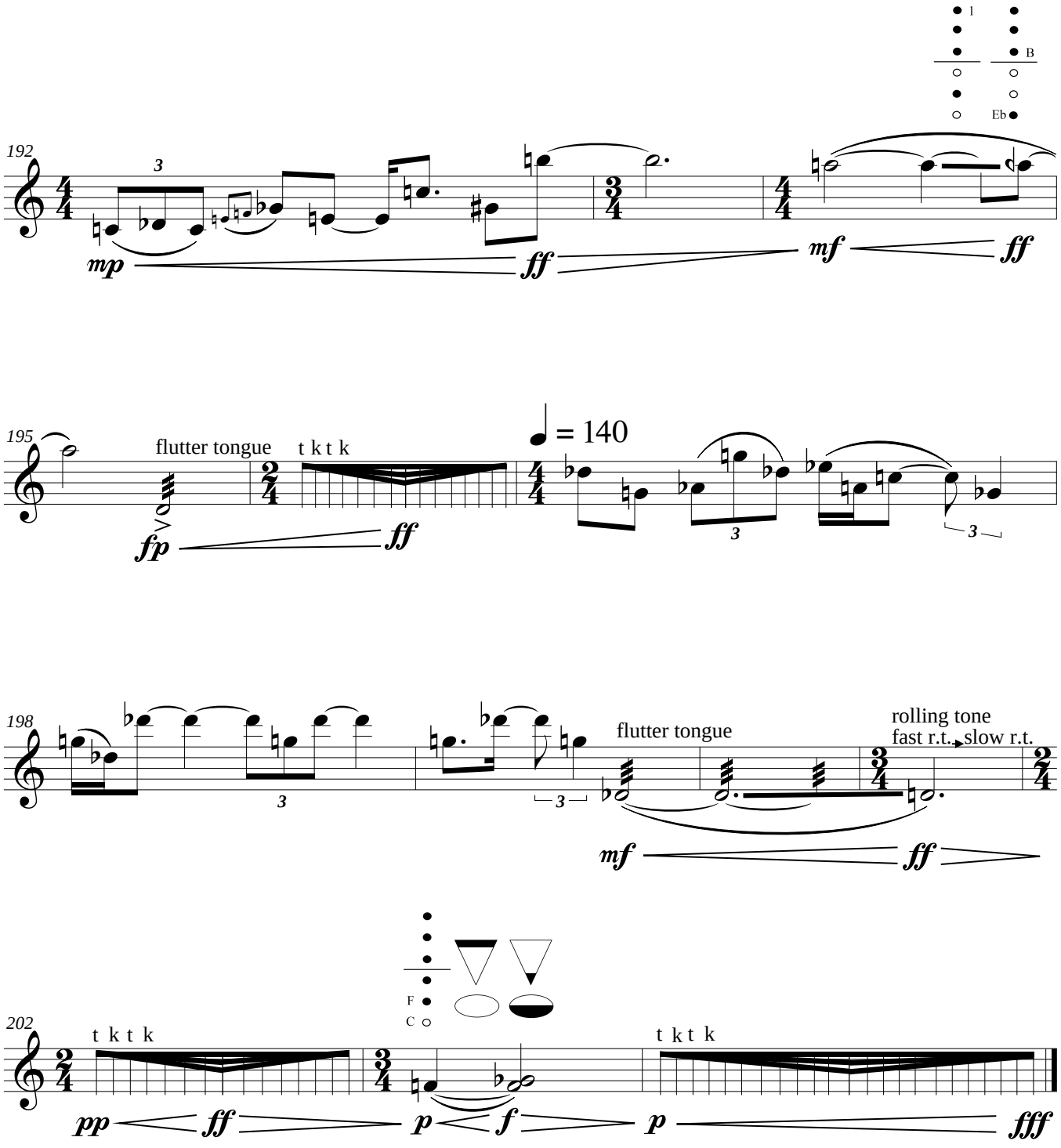

100
Eb
Bb
C
1
Bb
Eb
mp ff p f p f p
106
t k t k
rolling tone
slow r.t. fast r.t.
p f p f p
109
C#
F
C
f mp f
114
F
C
p f p f mp f
119
F
C
= 90
mp f mp ff
3


♩ = 60
122
C#
C
F
C
etc...
3
p
ff
p < f
p < f
p < f
p < f p
128
Bb
Eb
Ab
Bb
B
F
C
f
pp
ff
p
p
134
t k t k
f
ff
p
135
B
F
C
p
f
ff
p
♩ = 120
138
Eb
Eb
B
C
1
Eb
F
C
ff
3
p < ff


141
f
3
t k t k
Bb
C
p
f
144
C#
C
F
C
mp
ff
mp
f
mp
ff
t k t k
147
F
C
flutter tongue
B
C
little key
below B key
(play with
index finger)
mp
ff
mp
150
F
C
t k t k
ff
151
C
Eb
C#
C
Eb
Ab
C
Eb
p
f


156
t k t k
mf f
158
3
3
160
t kt k
flutter tongue
p f p f
3
3
163
rolling tone
slow r.t. fast r.t.
flutter tongue
fp ff mp
167
flutter tongue
3
3
3
flutter tongue
ff
f ff f


171
C#
C#
C
F
C
ff
subito p < f
176
t k t k
p < f
p < f
p < f
179
F
C
t k t k
rolling tone
slow r.t. → fast r.t.
F
C
p < f
p < f
p < f
p < f > p
183
p < f
3
mp <
187
C
< f
3


192
mp
ff
mf
ff
195
flutter tongue
t k t k
fp
ff
♩ = 140
198
flutter tongue
rolling tone
fast r.t. → slow r.t.
mf
ff
202
t k t k
t k t k
pp
ff
p
f
p
fff